SYSTEM ANI TETHOD FOR CREATING AND DELAYING CLASSES OF GRAPHICAL DISPLAY OBJECTS

ABSTRACT OF THE DISCLOSURE

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In the graphical display object system, a user can create a class of graphical display objects such that the various members of the class may share common features. In addition, the graphical display object system builds the graphical display objects based upon the common class definitions as well as the custom features of the graphical display object.

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